On Agreement Problems with Gossip Algorithms in absence of common reference frames

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Introduction Problem Formulation

Multi-Agent System Modeling

A multi-agent system (MAS) is a system composed of multiple interacting intelligent agents. Agents can be of any kind, e.g., software agents, robots.

- The network topology can be described through a time-varying proximity graph G(t) = (V, E(t)).
- An interaction between two agents {*i*,*j*} occurs iff:

$$\|p_i(t)-p_j(t)\|\leq \min\{\rho_i,\rho_j\},$$

with $p_i(t) \in \mathbb{R}^d$ and $\rho_i \in \mathbb{R}$ respectively the agent position and its sensing radius.



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Motivations

Multi-Agent Systems represent a valid framework to develop decentralized motion coordination algorithms.

One (or more) of the following assumptions are usually made:

- Agents share a common reference frame.
- **Q** Agents can access absolute position information, (e.g., GPS).
- Agents have a common (absolute) attitude reference, (e.g., compass).

A way to retrieve global information by exploiting only local measurements would significantly advance the feasibility of multi-agent systems.

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Objective

To design decentralized approaches to locally retrieve global information usually not available to the agents.

In particular the following problems have been addressed:

- Agreement on a common point in order to obtain a common landmark.
- Agreement on a common reference frame in order to obtain a common position system

Under the following assumptions:

- No hardware for global position system is available.
- 2 Each agent has it own reference frame unknown to the others.

Introduction Problem Formulation

Framework Description (I)

The following further assumptions are made on the MAS:

- Each agent is characterized by a position in a 2D space.
- The network is described by a undirected switching graph.
- Sensing range is limited by a maximum sensing radius ρ .
- Communications are asynchronous , gossip like.
- Each agent can identify its neighbors.
- Each agent can sense the distance between itself and its neighbors.
- Each agent can sense the direction in which it sees its neighbors with respect to its local reference frame.

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Framework Description (II)

In the proposed framework a gossip algorithm is defined as a triplet $\{\mathcal{S},\mathcal{R},\mathfrak{e}\}$ where:

- $S = \{s_1, \dots, s_n\}$ is a set containing the local estimate s_i of each agent *i* in the network.
- *R* is a local interaction rule that given edge e_{ij} and the states of agents i, j *R*: (s_i, s_j) ⇒ (ŝ_i, ŝ_j).
- e is a edge selection process that specifies which edge e_{ij} ∈ E(t) is selected at time t.

Agreement on a Common Point Agreement on a Common Reference Frame

Outline



Agreement on a Common Point Agreement on a Common Reference Frame

Agreement on a Common Point

Our first objective is to make the local estimate of each agent converge to a common value by applying an iterative algorithm so that:

$$\forall i, \quad \lim_{t \to \infty} s_{gi}(t) = R_i s_i(t) + p_i = \frac{1}{n} \sum_{i=1}^n \left(R_i s_i(0) + p_i \right). \quad (1)$$

Note that, for each agent i the local estimate s_i can be expressed with respect to a global reference frame as follows:

$$s_{gi} = R_i s_i + p_i. \tag{2}$$

where R_i is a rotation matrix to move from the reference frame \mathcal{O}_i of the agent *i* to the global \mathcal{O} .

Agreement on a Common Point Agreement on a Common Reference Frame

Interaction Rule \mathcal{R} (I)

If two agents (i, j) are selected at time t, their local estimate is updated as follows:

$$\begin{aligned} s_i(t+1) &= \quad \Delta(t) \cdot \hat{c}_{ij} + \Delta^{\perp}(t) \cdot \hat{c}_{ij}^{\perp}, \\ s_j(t+1) &= \quad \Delta(t) \cdot \hat{c}_{ji} + \Delta^{\perp}(t) \cdot \hat{c}_{ji}^{\perp}. \end{aligned}$$

where:

$$\begin{aligned} \Delta(t) &= \frac{d_{ij} - s_j(t)^T \hat{c}_{ji} + s_i(t)^T \hat{c}_{ij}}{2}, \\ \Delta^{\perp}(t) &= \frac{s_i(t)^T \hat{c}_{ij}^{\perp} - s_j(t)^T \hat{c}_{ji}^{\perp}}{2}, \end{aligned}$$
 (4)

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k

Interaction Rule \mathcal{R} (II)

$$s_{i}(t+1) = \Delta(t) \cdot \hat{c}_{ij} + \Delta^{\perp}(t) \cdot \hat{c}_{ij}^{\perp},$$

$$s_{j}(t+1) = \Delta(t) \cdot \hat{c}_{ji} + \Delta^{\perp}(t) \cdot \hat{c}_{ji}^{\perp}.$$

where:

$$\Delta(t) = \frac{d_{ij} - s_{j}(t)^{T} \hat{c}_{ji} + s_{i}(t)^{T} \hat{c}_{ij}}{2},$$

$$\Delta^{\perp}(t) = \frac{s_{i}(t)^{T} \hat{c}_{jj}^{\perp} - s_{j}(t)^{T} \hat{c}_{ji}^{\perp}}{2},$$

$$\hat{x}$$

Agreement on a Common Point Agreement on a Common Reference Frame

k

Interaction Rule \mathcal{R} (III)

$$s_{i}(t+1) = \Delta(t) \cdot \hat{c}_{ij} + \Delta^{\perp}(t) \cdot \hat{c}_{ij}^{\perp},$$

$$s_{j}(t+1) = \Delta(t) \cdot \hat{c}_{ji} + \Delta^{\perp}(t) \cdot \hat{c}_{ji}^{\perp}.$$

where:

$$\Delta(t) = \frac{d_{ij} - s_{j}(t)^{T} \hat{c}_{ji} + s_{i}(t)^{T} \hat{c}_{ij}}{2},$$

$$\Delta^{\perp}(t) = \frac{s_{i}(t)^{T} \hat{c}_{j}^{\perp} - s_{j}(t)^{T} \hat{c}_{ji}^{\perp}}{2},$$

$$\hat{x}$$

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Interaction Rule \mathcal{R} (IV)



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Interaction Rule \mathcal{R} (V)

$$s_{i}(t+1) = \Delta(t) \cdot \hat{c}_{ij} + \Delta^{\perp}(t) \cdot \hat{c}_{ij}^{\perp},$$

$$s_{j}(t+1) = \Delta(t) \cdot \hat{c}_{ji} + \Delta^{\perp}(t) \cdot \hat{c}_{ji}^{\perp},$$

where:

$$\Delta(t) = \frac{d_{ij} - s_{j}(t)^{T} \hat{c}_{ji} + s_{i}(t)^{T} \hat{c}_{ij}}{2},$$

$$\Delta^{\perp}(t) = \frac{s_{i}(t)^{T} \hat{c}_{j}^{\perp} - s_{j}(t)^{T} \hat{c}_{ji}^{\perp}}{2},$$

$$\hat{x}$$

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Interaction Rule \mathcal{R} (VI)

$$s_{i}(t+1) = \Delta(t) \cdot \hat{c}_{ij} + \Delta^{\perp}(t) \cdot \hat{c}_{ij}^{\perp},$$

$$s_{j}(t+1) = \Delta(t) \cdot \hat{c}_{ji} + \Delta^{\perp}(t) \cdot \hat{c}_{ji}^{\perp}.$$

where:

$$\Delta(t) = \frac{d_{ij} - s_{j}(t)^{T} \hat{c}_{ji} + s_{i}(t)^{T} \hat{c}_{ij}}{2},$$

$$\Delta^{\perp}(t) = \frac{s_{i}(t)^{T} \hat{c}_{ij}^{\perp} - s_{j}(t)^{T} \hat{c}_{ji}^{\perp}}{2},$$

$$\hat{x}$$

Agreement on a Common Point Agreement on a Common Reference Frame



A couple of remarks are now in order:

- This update rule leads itself to an easy decentralized implementation of the algorithm,
- All the parameters are local to the agents and independent to any specific reference frame.
- Agents estimate their relative position $d_{ij} = ||p_i p_j||$ and the line of sight $\hat{c}_{ij} = \frac{p_i p_j}{||p_i p_j||}$ both in their own local reference frame.

Agreement on a Common Point Agreement on a Common Reference Frame

Agreement on a Common Reference Frame (I)

Our main objective is to have the multi-agent system reach an agreement on a common reference frame (CRF).

- Agreement on a set of two common points
 \$\mathcal{F}_i = {f_{1,i}, f_{2,i}}\$.
- Construction of a CRF $\mathcal{O}_r = \{r_x, r_y\}.$
- Construction of a homogeneous transformation matrix A^r_i from O_i to O_r.





Agreement on a Common Point Agreement on a Common Reference Frame

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Agreement on a Common Point Agreement on a Common Reference Frame

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Agreement on a Common Point Agreement on a Common Reference Frame

Agreement on a Common Reference Frame (IV)

Our main objective is to have the multi-agent system reach an agreement on a common reference frame (CRF).

- Agreement on a set of two common points
 \$\mathcal{F}_i = {f_{1,i}, f_{2,i}}\$.
- Construction of a CRF $\mathcal{O}_r = \{r_x, r_y\}.$
- Construction of a homogeneous transformation matrix A^r_i from O_i to O_r.



Agreement on a Common Point Agreement on a Common Reference Frame

Agreement on a Common Reference Frame (II)

Algorithm 1: Reference Frame Agreement Algorithm

Data: $\mathcal{F}_i = \{f_{1,i}, f_{2,i}\}$ **Result**: R_i^r

• Compute the versors $r_{x,i}$ and $r_{y,i}$:

$$r_{x,i} = \frac{(f_{2,i} - f_{1,i})}{\|f_{2,i} - f_{1,i}\|}$$
 $r_{y,i} = r_{x,i}^{\perp},$

• Compute the translation vector *t_i*:

$$t_i = \|f_{1,i} - p_i\|,$$

Compute the homogeneous transformation matrix A^r_i:

$$egin{array}{ccc} A_i^r & = \left[egin{array}{ccc} R_i^r & t_i \ 0 & 1 \end{array}
ight] \end{array}$$

Results

Outline



Results

Gossip Algorithm (I)

Definition (1)

Let us define $\mathbb{G}(t, t + \Delta t) = \{V, \mathbb{E}(t, t + \Delta t)\}$, where $\mathbb{E}(t, t + \Delta t) = \bigcup_{k=t}^{t+\Delta t} \mathfrak{e}(k)$, as the graph resulting from the union of all the edges given by the edge selection process from time t to $t + \Delta t$.

Definition (2 - ${\cal S})$

Let $S = \{s_1, s_2, ..., s_n\}$, with $s_i \in \mathbb{R}^2, \forall i = 1, ..., n$ be the set of current agents local estimates, each one in their own reference frame.

Results

Gossip Algorithm (II)

Definition $(3 - \mathcal{R})$

• Let $\Delta(t) = \frac{d_{ij} - s_j(t)^T \hat{c}_{ji} + s_i(t)^T \hat{c}_{ij}}{2}, \quad (5)$ $\Delta^{\perp}(t) = \frac{s_i(t)^T \hat{c}_{ij}^{\perp} - s_j(t)^T \hat{c}_{ji}^{\perp}}{2}, \quad (5)$ • \mathcal{R} : $s_i(t+1) = \Delta(t) \cdot \hat{c}_{ij} + \Delta^{\perp}(t) \cdot \hat{c}_{ij}^{\perp}, \quad (6)$

Results

Agreement on a Common Point

Theorem (1)

Let us consider a gossip algorithm $\{S, \mathcal{R}, \mathfrak{e}\}$, with S, \mathcal{R} defined respectively as in Definition (2), and Definition (3). If \mathfrak{e} is such that $\forall t, \exists \Delta t : \mathbb{G}(t, t + \Delta t)$ is connected, then:

$$\lim_{t \to \infty} s_{gi}(t) = R_i s_i(t) + p_i = \frac{1}{n} \sum_{i=1}^n \left(R_i s_i(0) + p_i \right), \quad (7)$$

$$\forall i = 1, \dots, n.$$

Note: The agreement depends upon the initial set of local agents estimate $S_0 = \{s_1(0), s_2(0), \dots, s_n(0)\}$.

Results

Agreement on the Multi-Agent System Centroid

Corollary (1)

Let us consider the gossip algorithm defined by $\{S, \mathcal{R}, \mathfrak{e}\}$ as in Theorem 5. If each agent initializes its state $s_i(0) = 0$ to zero, then all the agents estimates converge to the network centroid:

$$\lim_{t \to \infty} s_{gi}(t) = R_i s_i(t) + p_i = \frac{1}{n} \sum_{i=1}^n p_i, \quad \forall i = 1, \dots, n.$$
 (8)

Simulation Results

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Simulation Results

Simulation Setup

- Simulations have been carried out by exploiting a framework developed in Matlab.
- Only simulations concerning the agreement on a common point, i.e., multi-agent system centroid, are here reported.
- Two different scenarios have been considered:
 - Perfect Measurements.
 - Noisy Measurements.

Simulation Results

Perfect Measurements vs. Noisy Measurements

Perfect Measurements



Noisy Measurements



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Simulation Results

Algorithm Robustness to Noise

Experimental results have shown that:

- The proposed method is inherently robust against noise in the distance measurements:
 - The effect of the noise can be locally averaged.
 - The effect of the noise results in a symmetric contribution.
 - The local estimation is perturbed but the final converging point is not affected.
- The proposed method is not robust against noise in the measurements with respect to the direction of the line of sight:
 - The effect of the noise results in a non symmetric contribution.
 - The propagation of the noise is not linear.
 - The inaccuracy may indeed move the convergence point.

Outline



Results Wrap-Up & Future Work

What we have done so far:

- The problem of decentralized agreement has been addressed
- An algorithm to perform an agreement toward a common point has been proposed.
- A theoretical analysis of the convergence properties has been provided.
- An experimental validation has been carried out.
- What we still have to do:
 - A theoretical validation of the empirical evidences concerning noisy measurements.
 - A theoretical analysis of the converge properties modeling disturbances.



Any questions?

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Theoretical Analysis (I)

Lemma (1)

The proposed gossip algorithm $\{S, \mathcal{R}, \mathfrak{e}\}$ can be equivalently stated with respect to a global common reference frame as follows:

$$\begin{array}{rcl} x(t+1) &=& W(\mathfrak{e}(t))x(t), \\ y(t+1) &=& W(\mathfrak{e}(t))y(t), \end{array}$$
 (9)

where $s_{gi}(t) = [x_i(t) \ y_i(t)]^T$ with $x(t) = [x_1(t), \ldots, x_n(t)]^T \in \mathbb{R}^n$ and $y(t) = [y_1(t), \ldots, y_n(t)]^T \in \mathbb{R}^n$, and $W(\mathfrak{e}(t))$ is a matrix representation of the update rule \mathcal{R} defined as:

$$W(e_{ij}) = I - \frac{(\hat{e}_i - \hat{e}_j)(\hat{e}_i - \hat{e}_j)^T}{2}.$$
 (10)

Theoretical Analysis (II)

Lemma (2)

If \mathfrak{e} is such that $\forall t, \exists \Delta t : \mathbb{G}(t, t + \Delta t)$ is connected, then:

$$\hat{C}_{(t,t+\Delta t)} = \bigcap_{e_{ij} \in \mathbb{E}(t,t+\Delta t)} C(e_{ij}) = span\{\mathbf{1}_n\}, \quad (11)$$

where $\mathbf{1}_n = [1, ..., 1]^T$ is a $n \times 1$ unit vector with all components equal to 1, and $C(e_{ij})$ is the set of fixed points related to $W(e_{ij})$ defined as:

$$C(e_{ij}) = Fix W(e_{ij}) = \{x \in \mathbb{R}^n : W(e_{ij}) x = x\}.$$

Theoretical Analysis (III)

Lemma (3)

If e is such that $\forall t$, $\exists \Delta t : \mathbb{G}(t, t + \Delta t)$ is connected, then there exists a norm such that:

$$\|W(e_{ij})x - c\| \le \|x - c\|,$$

$$\forall c \in \hat{C}_{(t,t+\Delta t)}, \quad \forall e_{ij} \in \mathbb{E}_{(t,t+\Delta t)}, \ \forall x \in \mathbb{R}^{n}$$
(12)

$$\|\Phi_{(t,t+\Delta t)} x - c\| < \|x - c\|,$$

$$\forall c \in \hat{C}_{(t,t+\Delta t)}, \quad \forall x \in \mathbb{R}^n \setminus \hat{C}_{(t,t+\Delta t)}$$
(13)

where $\Phi_{(t,t+\Delta t)} = \prod_{e_{ij} \in \mathbb{E}(t,t+\Delta t)} W(e_{ij}).$

Theoretical Analysis (IV)

Lemma (4)

If e is such that $\forall t$, $\exists \Delta t : \mathbb{G}(t, t + \Delta t)$ is connected, then for any sequence of intervals $\{I_i\}$ where $I_i = I_{i-1} + \Delta t_i$ with $I_0 = 0$ and $I_i > I_i \forall j > i$, it holds:

$$d(x(l_i), span\{\mathbf{1}_n\}) \to 0.$$
(14)

Theoretical Analysis (V)

Theorem (1)

Let us consider a gossip algorithm $\{S, \mathcal{R}, \mathfrak{e}\}$, with S, \mathcal{R} defined respectively as in Definition (2), and Definition (3). If \mathfrak{e} is such that $\forall t, \exists \Delta t : \mathbb{G}(t, t + \Delta t)$ is connected, then:

$$\lim_{t \to \infty} s_{gi}(t) = R_i s_i(t) + p_i = \frac{1}{n} \sum_{i=1}^n \left(R_i s_i(0) + p_i \right), \quad (15)$$
$$\forall i = 1, \dots, n.$$

Theoretical Analysis (VI)

Proof Sketch (I).

The theorem can be proven by exploiting the Lemmas previously introduced. In particular,

By using Lemma 1 the gossip algorithm can be investigated independently for each axis:

$$\begin{aligned} x(t+1) &= W(\mathfrak{e}(t))x(t), \\ y(t+1) &= W(\mathfrak{e}(t))y(t), \end{aligned}$$

2 By using Lemma 2 we know that for any given interval $[t, t + \Delta t]$:

$$\hat{C}_{(t,t+\Delta t)} = \bigcap_{e_{ij} \in \mathbb{E}(t,t+\Delta t)} C(e_{ij}) = \operatorname{span}\{\mathbf{1}_n\}.$$

Theoretical Analysis (VII)

Proof Sketch (II).

By using Lemma 3, we know that for any given interval [t, t + Δt] such that G(t + Δt) is connected the following holds:

$$\|\Phi_{(t,t+\Delta t)} x - c\| < \|x - c\|, \forall c \in \hat{C}_{(t,t+\Delta t)}, \ \forall x \in \mathbb{R}^n \setminus \hat{C}_{(t,t+\Delta t)}$$

By using Lemma 4, we know that exists a sequence of intervals {*l_i*} so that:

$$d(x(l_i), \operatorname{span}\{\mathbf{1}_n\}) \to 0.$$

Therefore, the sequence $\{x(l_i)\}$ converges in norm to some points in span $\{1_n\}$, that is

$$\|x(l_i) - c\| \to 0$$
 then $\{x(l_i)\} \to c$, $c \in \operatorname{span}\{\mathbf{1}_n\}$.

Theoretical Analysis (VIII)

Proof Sketch (III).

In addition, each single matrix $W(e_{ij})$ is a symmetric row-sum matrix:

$$\mathbf{1}_n^T W(e_{ij}) = \mathbf{1}_n^T \qquad \qquad W(e_{ij}) \mathbf{1}_n = \mathbf{1}_n.$$

Therefore, the sum of the vector components must be preserved over time at each iteration. This implies that for a given $c = \gamma \mathbf{1}_n$:

$$\sum_{i=1}^{n} c_i = \sum_{i=1}^{n} x_i(l_0), \quad \gamma = \frac{\sum_{i=1}^{n} x_i(l_0)}{n}.$$

Theoretical Analysis (IX)

Proof Sketch (IV).

From this it follows that:

$$x(l_i)
ightarrow rac{\sum_{i=1}^n x_i(l_0)}{n} \mathbf{1}_n, \quad ext{thus} \quad y(l_i)
ightarrow rac{\sum_{i=1}^n y_i(l_0)}{n} \mathbf{1}_n.$$

Therefore, for each agent i we have:

$$s_{gi}(t) \rightarrow \left[\begin{array}{c} \frac{\sum_{i=1}^{n} x_i(l_0)}{n} \\ \frac{\sum_{i=1}^{n} y_i(l_0)}{n} \end{array}\right] = \frac{1}{n} \sum_{i=1}^{n} \left(R_i s_i(0) + p_i \right),$$



For the experiments the following assumptions are made:

- Each robot is equipped with a webcam
- Each robot is uniquely identifiable by means of a color ID



Webcam Calibration



- Range error grows as the distance increases.
- Angular error is sufficiently small to be neglected.

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